

ÜZİNİK SARKI

Zülfü: Senginsenac

Beste: Mançoizade Refik Bey
Güftes: Nâmuk Kemâl

Handwritten musical score for Üzinik Sarayı. The score consists of two staves. The top staff is in common time (indicated by '4') and the bottom staff is in 2/4 time. The vocal line starts with 'Zev kin ne i . ue' followed by 'söy le hi cáb'. The lyrics 'ey le me ben den' are on the second system, and 'SAZ' is written below 'den'. The tempo is marked 'G.'.

Continuation of the handwritten musical score. The vocal line continues with 'Zan nim se ni ya' followed by 'Gel bir da ha gül'. The lyrics 'bā han de ya mut' are on the third system, and 'SAZ' is written below 'mut'. The tempo is marked 'G.'.

Continuation of the handwritten musical score. The vocal line continues with 'rub bān dur o e La den yem'. The lyrics 'sen ben' are on the fourth system, and 'SAZ' is written below 'ben'. The tempo is marked 'G.'. A bracket labeled '1.' covers the first two systems, and a bracket labeled '2.' covers the last two systems. The lyrics 'Karar ve aranagmesine...' are written above the second system.

Continuation of the handwritten musical score. The vocal line continues with 'sen SAZ ben SAZ'. The lyrics 'Gök dan be ri mü' are on the fifth system, and 'tā din i ken' are on the sixth system. The tempo is marked 'G.'.

Continuation of the handwritten musical score. The vocal line continues with 'soh be ti gül sen SAZ'. The lyrics 'Hig de bu ka dar' are on the eighth system, and 'ar zl ne sat' are on the ninth system. The tempo is marked 'G.'.

Continuation of the handwritten musical score. The vocal line continues with 'Hig de bu ka dar' followed by 'ar zl ne sat'. The tempo is marked 'G.'.

SÜZİNİK ŞARKI (Devâme)

ey le me . din sen SAZ

Aranagmeci

Zerkin ne ise söyle hicâb eyleme benden
Zannum seni ya bâde ya mutribdu eden sen
Çokdan beri mü'tâdu iken sohbet-i gülben
Hiç de bu kadar arz-ı nepât eylemediñ sen
Gel bir daha gül handene kurban olayım ben

Dört ayrı nota ve hâfızanda olan seklinden
istifâdeyle yazıldı. 14.10.1998

İsmail Kesenci